Chapter 03

3ds max 6

Architectural space
01 Create box with 6 segment in high parameters
02 Modify command > BEND

03 adjust Angle in Parameters
01 Create box with 6 segment in high parameters
02 Modify command > BEND
03 adjust Amount in Parameters
04 adjust Curve in Parameters
COMPOUND OBJECTS: BOOLEAN

01 create 2 boxes bigger and smaller
02 Standard Primitives
03 Compound Objects
COMPOUND OBJECTS: BOOLEAN

01 Select operation
02 Select Pick Operand B
03 Select object B

A selected
B unselected

Union
Intersection
Subtraction [A-B] Subtraction [B-A]
IMPORT [AUTOCAD]

01 File> Import
02 Select Autocad file from directory
03 Open
04 Select all
05 Select Display on command panel
06 Select freeze selected
01 File > Merge
02 Select 3dmax file from directory
03 Open
IMPORT [3d max file]

04 move to fit in plan
01 create wall, door, window and furniture to fit in plan
PS. Use all command in week 01-02