Modify (Lathe)

Create line follow instruction → Primary modify by adjust Vertex

→ Modify Spline → Create outline
**Modify (Lathe)**

- **Modifier List**
  - **Lathe**

  - Move Axis to adjust form
  - adjustable by Parameters

→ Modifier List → Lathe (activate by select command)

→ Move Axis to adjust form → adjustable by Parameters
Create line follow instruction → Primary modify by adjust Vertex → Then Create Circle (second object)

→ Select Object
→ Create Geometry
→ Compound Objects
→ Loft

Get Path (Select Circle first)

Get Shape (Select Line first)
Loft
Create → Geometry → Compound Object → Loft

Both of them are the same output

Get Path

Get Shape

*** Modify and Apply command
Application (Form and Space)
01 create line rectangular
02 create line 4 rectangular inside
03 use edit spline in modify
04 attach all
05 modify>extrude 0.1

01 create line rectangular
02 modify>edit spline
03 >outline 0.05
04 extrude 0.05
05 create box inside frame
01 create line rectangular
02 create line rectangular inside
03 use edit spline in modify
04 attach all
05 modify>extrude 0.1

01 create box 5.0x7.0x0.1

01 create line rectangular
02 modify>edit spline
03 >outline 0.05
04 extrude 0.05
05 create box inside frame
01 create chamfer box

01 create plane with high segment
01 select preview animate
02 press p
03 and stop with press p

01 press max and press
Update max
02 modify > mesh smooth
With terrain 1 or 2
01 create line
02 extrude
03 FFD box 5x5
04 finish